

CS 7180 / 7880 Lecture 3

Calibration and Decision Making

Decision Task

Def. 1. (Decision Task). Fix an outcome set Y .

A decision task $T = (A, U)$.

A : action set

- $\{ \text{take umbrella, don't take} \}$
- $\{ \text{buy } x \text{ shares of stock for } x \in \mathbb{Z} \}$
- $\{ \text{treatments for tumor} \}$

$U: A \times Y \rightarrow \mathbb{R}$.

$u(a, y)$ utility of taking action a on outcome y .

Different people have different action set A and utility U .

↙ $\{ \text{rainy, not rainy} \}$
 $\{ \text{benign tumor, malign tumor} \}$

E.g. Some people don't mind getting wet in rainy day.

When different people see the same prediction, they may take different actions.

How we translate predictions to actions.

If we know true outcome $y \in Y$, then
we should take action a to maximize $u(a, y)$.

If we don't know y , but have a prediction p for y , then
we take the "best response".

Def 2. (Best-Response Function). Suppose $Y = \{0, 1\}$.

Every decision task $T = (A, u)$ induces a best-response function
 $BR_T : \underset{\substack{\uparrow \\ \text{predictions}}}{[0, 1]} \rightarrow A$ defined by

$$BR_T(p) = \arg \max_{a \in A} \mathbb{E}_{y \sim \text{Ber}(p)} [U(a, y)]$$

↑ "trust" p as correct prediction

If p is correct, $BR_T(p)$ is a good action.

If p is wrong, $BR_T(p)$ may not be good.

Goal: evaluate predictions. Tool: scoring rules

Def. 3. (Scoring rules). Given pred. $p \in [0, 1]$ outcome $y \in \{0, 1\}$.
 a scoring rule $S: [0, 1] \times \{0, 1\} \rightarrow \mathbb{R}$ gives
 evaluation $S(p, y)$ for predicting p on outcome y .

Scoring rules induced by a decision task

Def. 4. Given decision task $T = (A, u)$.

We define an induced scoring rule $S_T : [0, 1] \times \{0, 1\} \rightarrow \mathbb{R}$
by

$$S_T(p, y) = u(BR_T(p), y) \quad \text{for every } p \in [0, 1], y \in \{0, 1\}$$

Example 1. $Y = \{0, 1\}$, $A = \{0, 1\}$. $T = (u, A)$

$$u(a, y) = \mathbb{I}(a = y).$$

$$BR_T(p) = \begin{cases} 0, & p < 0.5 \\ 1, & p \geq 0.5 \end{cases}$$

$$S_T(p, y) = u(BR_T(p), y) = \begin{cases} 1 & \text{if } p < 0.5, y = 0 \\ 0 & \text{if } p < 0.5, y = 1 \\ 0 & \text{if } p \geq 0.5, y = 0 \\ 1 & \text{if } p \geq 0.5, y = 1. \end{cases}$$

Example 2. $Y = \{0, 1\}$, $A = \{0, 1\}$.

$$U(a, y) = \begin{cases} 1, & \text{if } a = y \\ r, & \text{if } a = 0, y = 1 \\ 1 - r, & \text{if } a = 1, y = 0. \end{cases}$$

$$BR_T(p) = \underset{a \in A = \{0, 1\}}{\operatorname{argmax}} \mathbb{E}_{y \sim \operatorname{Ber}(p)} [U(a, y)]$$

$$\begin{aligned} \text{When } a = 0, \quad \mathbb{E}[U(a, y)] &= p \cdot U(a, 1) + (1-p) U(a, 0) \\ &= p \cdot r + (1-p) \cdot 1 \\ &= 1 - p + pr \end{aligned}$$

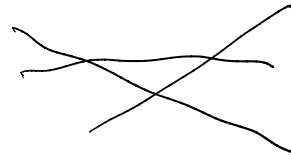
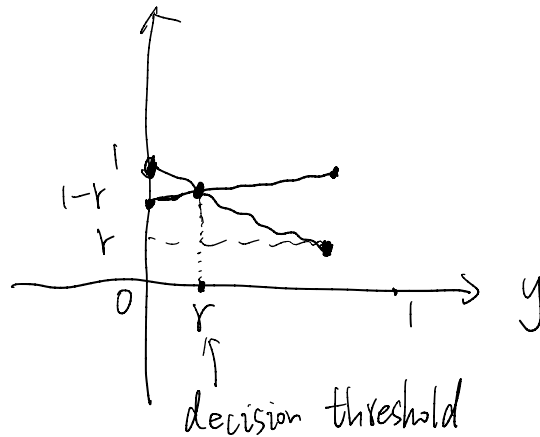
$$\begin{aligned} \text{When } a = 1, \quad \mathbb{E}[U(a, y)] &= p \cdot 1 + (1-p) \cdot (1-r) \\ &= p + 1 - p - r + pr \\ &= 1 - r + pr \end{aligned}$$

When $p < r$, $a=0$ has higher expected utility.

$$BR_T(p) = 0$$

When $p \geq r$, $BR_T(p) = 1$

$$S_T(p, y) = u(BR_T(p), y) = \begin{cases} 1 & , \text{ if } p < r, y = 0 \\ r & , \text{ if } p < r, y = 1 \\ 1-r & , \text{ if } p \geq r, y = 0 \\ 1 & , \text{ if } p \geq r, y = 1 \end{cases}$$



Proper Scoring Rules.

Def. S (Proper Scoring Rules). We say S is proper if it "incentivizes" true prediction of $\mathbb{E}[y]$.

That is, For every $p, p' \in [0, 1]$,

$\uparrow$ truth $\uparrow$ arbitrary

$$\mathbb{E}_{y \sim \text{Ber}(p)} [S(p, y)] \geq \mathbb{E}_{y \sim \text{Ber}(p)} [S(p', y)]$$

(Revelation Principle)

Thm. S is proper if and only if $S = S_T$ for some decision task T .

Proof. "if":
$$\mathbb{E}_{y \sim \text{Ber}(p)} [S_T(p, y)]$$

$$= \mathbb{E}_{y \sim \text{Ber}(p)} [u(\text{BR}_T(p), y)]$$

$$\geq \mathbb{E}_{y \sim \text{Ber}(p)} [u(a, y)] \quad \forall a \in A.$$

Take $a = \text{BR}_T(p')$.

$$\mathbb{E}_{y \sim \text{Ber}(p)} [S_T(p, y)] \geq \mathbb{E}_{y \sim \text{Ber}(p)} [u(\text{BR}_T(p'), y)] = \mathbb{E}[S_T(p', y)]$$

"only if": Take $A = [0, 1]$, $u(a, y) = s(a, y)$
 $u(p, y) = s(p, y)$

By properness,

$$\mathbb{E}_{y \sim \text{Ber}(p)} [u(p, y)]$$

$$= \mathbb{E}_{y \sim \text{Ber}(p)} [s(p, y)]$$

$$\geq \mathbb{E}[s(p', y)]$$

$$= \mathbb{E}[u(p', y)].$$

$$BR_T(p) = p.$$

$$S(p, y) = u(BR_T(p), y)$$

for every $r \in [0, 1]$

In particular, $\forall S_T$ is proper, where

$$S_T(p, y) = \begin{cases} 1 & , \text{ if } p < r, y = 0 \\ r & , \text{ if } p < r, y = 1 \\ 1-r & , \text{ if } p \geq r, y = 0 \\ 1 & , \text{ if } p \geq r, y = 1 \end{cases}$$

Other proper scoring rules:

Brier score: $S(p, y) = 1 - (p - y)^2$

Cross entropy score: $S(p, y) = -y \log p - (1-y) \cdot \log(1-p).$

Thm. Linear combination of proper scoring rules is proper.

Remark. There is a ^{one-to-one} correspondence between conv. functions $g: [0,1] \rightarrow \mathbb{R}$

and proper scoring rules.

Sequential Decision Making. Fix $T = (A, u)$.

"Accuracy"

Actions $a_1, \dots, a_T \in A$

Outcomes $y_1, \dots, y_T \in \{0,1\}$.

Average utility $\frac{1}{T} \sum_{t=1}^T u(a_t, y_t)$.

"normalization"
"indicator of
intrinsic
difficulty"

① (External) Regret: $-\left(\frac{1}{T} \sum_{t=1}^T u(a_t, y_t) - \max_{a \in A} \frac{1}{T} \sum_{t=1}^T u(a, y_t) \right)$

Regret can be positive or negative

↑
take same action a for
all days t .

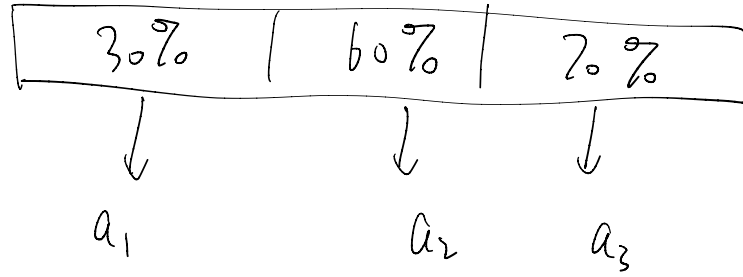
② Swap regret. Always non-negative.

↕
"calibration"

$$SR: -\left(\frac{1}{T} \sum_{t=1}^T u(a_t, y_t) - \max_{\sigma: A \rightarrow A} \frac{1}{T} \sum_{t=1}^T u(\sigma(a_t), y_t) \right)$$

$$E[y|p] = p$$

Perfect calibration $\iff$ No swap regret for all
decision tasks



Thus we can measure calibration error by swap regret of decision task.

Calibration Decision Loss [HW, Focs 2024].